

Middle Kingdom Marshalle Exam – MASTER COPY: (DO NOT WRITE ON THIS EXAM)

All answers should be on the answer sheet. If an answer sheet is not available number a sheet of paper to 100.

1. A reminder on authorizations: Anyone wishing to authorize first in another style besides weapon and shield must first get permission from their regional marshal or the Earl marshal. There must be a legitimate reason for wishing to authorize in a style other than weapon and shield first. That reason cannot be, for example, "I would rather not". There is no blanket approval for authorizing Combat Archery, spear or any other advanced form first.

True

False

2. You may strike a person in the back when they, while fighting you and thus engaged with you, turn and flee. You have until they get out of weapons range to strike them. You may pursue your opponent and as long as they never get out of your weapon range, you may strike them. Once they do get outside your weapon range, you must re-engage them if you catch back up to them.

True

False

3. Swords may be constructed of rattan and shall be not less than _____ in total diameter (including tape) along its entire length.

A. 1.25 inch

B. 1 inch

C. .75 inch

D. 1.5 inch

4. A sufficiently hard blow struck with the end (tip) of the sword should be acknowledged as _____.

A. effective unless the blow could not have penetrated the body deeply enough (at least one inch) to disable or kill.

B. ineffective even if the blow could have penetrated the body deeply enough (at least one inch) to disable or kill.

C. ineffective unless there is a thrusting tip on the weapon.

5. A weapon may be braced against a helm or shield to block blows.

True

False

6. Thrusting is required as part of the Initial Weapon/shield Authorization?

1 pts.

True

False

7. Total spear length shall not exceed ___ feet

1 pts.

A. 9

B. 10

C. 12

D. 15

8. A combatant, or group of combatants that deliberately charges into a group of opponents, may be struck

1 pts. _____.

A. From only those opponents directly in front of him.

B. by only those fighters on the front line when charged.

C. from any angle by those opponents during the charge.

D. only short fighters

E. only fighters who are bigger than him.

9. The striking surfaces of all weapons must be _____.

1 pts.

A. clearly marked.

B. clearly marked with red.

C. clearly marked with black

D. declared

10. A combatant who is attempting to keep a wounded limb out of the line of combat and has that limb struck, _____.

1 pts.

A. must give up another limb equal to the first.

B. must yield the fight

C. suffers no additional penalty

11. Weight of the total greatsword shall not exceed ____ pounds

1 pts.

- A. 4
- B. 5
- C. 6
- D. 7

12. Great axes may be a maximum of ____ inches in length

1 pts.

- A. 60
- B. 90
- C. 48
- D. 36

13. The only people that need to sign a waiver are those who do not have nor can provide proof of a blue membership card.

1 pts.

- True
- False

14. An opponent who is empty-handed but still bearing a shield is _____.

1 pts.

- A. not considered helpless.and may be struck.
- B. not considered helpless.and may not be struck.
- C. considered helpless and may not be struck.

15. The neck (larynx and cervical vertebrae) must be covered by either the helm, gorget of rigid material, mail or heavy leather camail or aventail, or by a collar of heavy leather lined with foam or other equivalent padding. The neck (larynx and cervical vertebrae) must stay covered during typical combat situations to include turning the head, lifting the chin, etc.

1 pts.

- True
- False

16. The fact that a blow struck a shield or another weapon before striking the combatant may be reason why the blow was not effective. However, a blow which strikes with sufficient force and properly oriented shall be considered effective, regardless of what it hit prior to striking the combatant.
1 pts.

A. TRUE

B. FALSE

17. Any fighter who obtains an unfair advantage by repeatedly becoming "helpless" (e.g. by falling down or losing his or her weapon) may, after being duly warned by the marshals on the field, be forced to do what?
1 pts.

A. yield the fight at the next occurrence of such behavior.

B. apologize to the crowd for looking silly.

C. fight from their knees.

D. write an essay outlining proper behavior.

18. Grasping the blade of a weapon is only ok when....
1 pts.

A. You are wearing a gauntlet

B. NEVER

C. You are blocking with your own weapon

D. it is trapped against your body.

19. NO METAL, PLASTIC, OR PVC MAY BE USED IN THE STRIKING SURFACE OR SURFACES OF ANY WEAPON.
1 pts.

True

False

20. The target area for missile weapons is the same as for _____.
1 pts.

A. siege weapons, entire body.

B. spears, to include "face-only" as regards to the head.

C. torso only

D. face only

21. With every new Authorization Card issued, a waiver must be on file. Therefore, when you send in for your new card you must include a filled out and signed waiver.

True

False

22. Dead combatants may hand weapons or shout advice to the living.

True

False

23. A "snug fit" is just as good as a chin strap.

True

False

24. Lifting a leg to avoid a legshot is ____.

A. allowed

B. not allowed

25. When two opposing lines engage, all combatants in each line are considered engaged with those in the other line facing them until the situation changes significantly enough to mix the lines.

True

False

26. Marshals can restrict or refuse the use of any experimental weapon or armor found by the Marshal to be unsafe or dangerous to the user or other participants.

True

False

27. If questions arise that you do not know the answer to, don't try to bluff your way through, seek advice from your Regional or Earl marshal. Well meaning but out of date marshals throw around a lot of mis-information.

True

False

28. Combatants in melee killed or wounded by their teammates must acknowledge these blows in the normal manner.

True

False

29. The only type of arrow that may be used within the Middle Kingdom is either a Golf Tube or Siloflex arrow. All others are prohibited within Our boundaries.

True

False

30. All swords MUST have a basket type hilt.

True

False

31. Bars used in the face guard shall be steel of not less than ____ inch in diameter, or equivalent. If the span between crossbars is less than 2 inches, ____-inch diameter bars may be used.

A. 1/4 , 3/16

B. 1/8 , 3/16

C. 3/16 , 1/8

D. 1/4 , 1/2

32. Weapons must not exceed ___lbs. per foot, up to ___lbs. for single-handed weapons

A. 1 , 3

B. 1 , 4

C. 1, 5

D. 2, 6

33. All scouts must wear at least Society Minimum Heavy Armor.

1 pts.

True

False

34. Helms shall be constructed of steel of no less than ___-gauge.

1 pts.

A. 12

B. 14

C. 16

D. 18

35. The outer surfaces of the hand and wrist of both arms must be covered.

1 pts.

True

False

36. Face guards shall prevent a _____ diameter dowel from entering into any of the face guard openings.

1 pts.

A. 1 inch

B. 1.25 inch

C. .75 inch

D. 1.5 inch

37. Question: Can Scouts be part of a Siege Engine Crew? Answer: Yes, however, the only thing they can technically do is stand there to complete the required number of crew members. They cannot handle ammo or fire the weapon.

1 pts.

True

False

38. Mass weapons must be padded with at least _____ of flexible closed-cell foam, or its equivalent, along any striking surface.
1 pts.

A. 1 inch

B. 1/4 inch

C. 1.5 inches

D. 1/2 inch

39. Rattan may be treated in a way that will substantially reduce its flexibility i.e. treated with wax, resin, fiberglass, etc.
1 pts.

True

False

40. Holds in melees are great times to regroup or make plans.
1 pts.

True

False

41. The hafts of spears or great weapons may be grasped by an unarmored hand if is out of immediate striking range.
1 pts.

True

False

42. The constructed weight of a javelin must not exceed ___ pounds.
1 pts.

A. 1

B. 2

C. 3

D. 4

43. Spears shall not have a cutting or smashing head.
1 pts.

True

False

44. Glass lenses are ok under a helm if they are really thick.

1 pts.

- True
- False

45. Combatants must acknowledge blows according to the standards of the Middle Kingdom despite _____.

1 pts.

- A. whether a Duke or not.
- B. whether male or female
- C. whether the person is nice.
- D. the actual armor worn.

46. Feinting as if to thrust with a weapon not approved for that purpose is _____.

1 pts.

- A. a good tactic.
- B. allowed only in melees.
- C. prohibited.
- D. dirty pool.

47. Upon hearing the call of "HOLD" all fighting shall immediately do what?

1 pts.

- A. Throw one last shot.
- B. STOP
- C. Look to see who yelled.
- D. Say "Hold what?"

48. A fighter with a struck leg must then fight kneeling, sitting, or standing upon the foot of the unstruck leg.

1 pts.

- A. TRUE
- B. FALSE

49. 2)After a warranted member of the kingdom Marshallate inspects the armor and weapons used by a fighter, who now accepts full responsibility for the condition of the equipment and the obligation to see that the equipment meets all Society and kingdom requirements.
1 pts.

- A. The SCA B.O.D.
- B. The Crown
- C. The fighter
- D. The Earl marshall
- E. The inspecting Marshall

50. Counterweights or any other addition that significantly increases the weight of the spear are allowed.
1 pts.

- True
- False

51. The use of padded and unpadded striking surfaces are not permitted on the same weapon.
1 pts.

- True
- False

52. The kidney area, the short ribs, and the lower spine shall be covered with a minimum of heavy leather worn over _____ of closed cell foam or equivalent padding.
1 pts.

- A. 1/2 inch
- B. 1/4 inch
- C. 3/16 inch
- D. layer of cloth

53. To employ a butt spike on Great Swords, the user must be authorized in _____.
1 pts.

- A. polearm
- B. two-handed thrust
- C. single-handed thrust
- D. axe

54. Authorization cards NEVER expire!!

1 pts.

True

False

55. When a combatant loses any required piece of armor in a melee, that combatant may crawl around looking for it and take part in further combat until the situation that caused the armor to fail is remedied.

1 pts.

True

False

56. Weapons may NOT be laminated or have metal, including aluminum or other metal tape, used in any way in the construction of the striking area.

1 pts.

True

False

57. The full length of the blade, including the tip, shall be wrapped with tape in a manner which allows no rattan splinters to protrude.

1 pts.

True

False

58. An effective blow to the head, neck, or torso shall be judged _____.

1 pts.

A. stunning but not fatal

B. the first of 3 needed blows

C. fatal or totally disabling

59. Thrust and throw javelin shafts shall be marked with 12" of ___ tape

1 pts.

A. Red

B. Yellow

C. white

D. Blue

60. A shield may be used to displace, deflect, or immobilize an opponent's shield or weapon, so long as such use does not endanger the safety of the combatants. *1 pts.*

A. TRUE

B. FALSE

61. A blow that includes the dropping of a weapon at the moment of impact _____.
1 pts.

A. is good if it hits hard enough.

B. need not be counted.

C. is not counted and the fighter must yield.

62. Marshalls should be reminding fighters everytime they miss taking a arrow that touches them.
1 pts.

True

False

63. Chest protection is required.
1 pts.

True

False

64. 5) Low Profile Thrusting Tips are the same diameter as the sword they are mounted on. They must be constructed of at least 1-1/4 inch (31.75 mm) of closed-cell foam (although at least 1-1/2 inches (38.1 mm) are recommended). The thrusting tip will be securely attached with at least 1/2 inch (12.7 mm) of progressive give across the face of the thrusting tip without allowing contact with the rigid tip of the weapon. (Note: Pressing with the thumb into the center of the thrusting tip is not an adequate test. The give must be across the entire face of the tip.) This type of thrusting tip may be only used for single-handed weapons and it must be marked with contrasting tape. (e.g., red tape with a silver sword and yellow for a black sword)

True

False

65. Throwing axes are to be made from heater hose, garden hose, foam, or a similar non-rigid material with all dimensions being at least ____.
1 pts.

A. 1.25 inch

B. 1 inch

C. 1.5 inch

D. 2 inches

66. On Greatswords Quillions or crossguards shall have no sharp edges or protruding unpadding points with cross-sections of less than 1-1/4 inches (31.75 mm) in diameter. Guards and pommels shall be firmly and securely affixed to the haft.
1 pts.

True

False

67. Javelins must be soundly constructed of a golf tube, schedule-40 PVC plastic pipe (minimum outer diameter 1-1/8 inches) or Siloflex brand or other Kingdom Earl Marshal-approved high pressure irrigation plastic piping material, no longer than 60" inches as measured from head to end. The brand label for the PVC and Siloflex must be visible for inspection.

True

False

68. An effective blow to the leg above the knee will _____.
1 pts.

A. totally disable you from all movement

B. not affect the fighter

C. disable the leg

69. The clicker on a clicker mace must start at least 1 inch below the head of the weapon, and stop 1 inch above the bottom of the head, and constructed such that the edges of the piece of clicker cannot come in contact with the opponent being struck.
1 pts.

True

False

70. Any armored combat participant can refuse the use of an experimental weapon by an opponent without forfeiting the bout.
1 pts.

True

False

71. Weight of the total polearm shall not exceed ____ pounds
1 pts.

A. 6

B. 5

C. 4

D. 3

72. All authorizations except the first authorization of weapon and shield, include both face thrusting and body thrusting. You must be able to perform both styles of thrusting in order to a pass an advanced weapon style authorization.
1 pts.

True

False

73. In judging the effect of blows, all fighters are presumed to be fully armored. Special tournaments or combat may be held which may redefine what areas of the body are armored, and to what extent, so long as all the participants are made aware of the special conditions prior to the start of combat. All "fully armored" fighters are presumed to be wearing:
1 pts.

A. Hauberk over a padded gambeson, Boiled leather arm and leg defenses, Open-faced iron helm with a nasal.

B. Heavy Leather Breast and back, steel cuisses and vambraces, Closed face helmet with chainmail drape

C. Full plate body armor, Helm over chainmail coif, and steel arms and legs

74. Maximum total weight of mass weapons shall not exceed _____. Total mass weapon length shall not exceed 48 inches
1 pts.

A. 1 pound

B. 2 pounds

C. 5 pounds

D. 6 pounds

75. An opponent in a melee who is unaware of one's presence is not struck. However, it is the responsibility of the _____ to prevent the combatants legitimately engaged with him from gaining an advantage in position.
1 pts.

A. Earl Marshall

B. person attacking

C. marshall's

D. combatant under attack

76. A single-handed mass weapon may not exceed ____ inches in length. Any mass weapon longer than ____ inches is considered to be a polearm and covered by those standards.
1 pts.

A. 36

B. 48

C. 60

D. 72

77. Any behavior that takes deliberate advantage of an opponent's chivalry or safety-consciousness, or that takes deliberate unfair advantage of an opponent, is _____ .
1 pts.

- A. Cool
- B. Smart
- C. Prohibited
- D. Encouraged

78. Combatants may not deliberately ignore attempts to engage them.
1 pts.

- True
- False

79. There may be no more than _____ attackers on 1 combatant, except when lines are engaged.
1 pts.

- A. 3
- B. 4
- C. 5
- D. 1000

80. Javelins may be internally reinforced with expanding foam, paper, cloth, or built with any additional weights.
1 pts.

- True
- False

81. Total greatsword length shall not exceed _____ feet
1 pts.

- A. 6
- B. 7
- C. 7-1/2
- D. 74 inches

82. Kicking or grasping an opponent or an opponent's shield is allowed _____.

1 pts.

- A. if done quickly
- B. NEVER
- C. only in melees

83. If a wounded limb blocks an otherwise acceptable blow, the blow shall be counted _____.

1 pts.

- A. as the first of 3 needed hits.
- B. as not good.
- C. as though the limb were not there.

84. On any greatsword with an overall length of 4 to 6 feet the grip and ricasso together may not exceed _____ the total length of the weapon

1 pts.

- A. one-fourth
- B. one-half
- C. one-third
- D. 14 inches

85. Wearing groin protection is optional.

1 pts.

- True
- False

86. Polearms with a cutting head on both ends are allowed in melee only.

1 pts.

- True
- False

87. A two-handed THRUST to the hip or shoulder socket is _____.

1 pts.

- A. scored as a kill.
- B. can be ignored.
- C. NOT scored as a kill, but is still a crippling wound.

88. Low-profile tips may be used on polearms, spears, and greatswords.

1 pts.

True

False

89. Armor on the elbow behind the shield is required.

1 pts.

True

False

90. An effective blow from an axe, mace, pole arm, greatsword, or other mass weapon which lands on the hip above the hip socket, or strikes the shoulder inside the shoulder socket, shall be judged _____.

1 pts.

A. to take the limb and render it useless

B. fatal or totally disabling

C. not good enough, only body shots really count.

91. 4. All parts of the helm that might come into contact with the wearer's head shall be padded with a minimum of _____ of resilient or closed-cell foam, or shall be suspended in such a way as to prevent injurious contact with the wearer.

1 pts.

A. 1/2 inch

B. 1/4 inch

C. 3/16 inch

D. just enough not to hurt

92. All fiberglass spears must have a thrusting tip with a minimum diameter and depth of ____ inches

1 pts.

A. 2

B. 3

C. 2 1/2

D. 3 1/2

93. Total polearm length shall not exceed _____ feet

1 pts.

- A. 7
- B. 7-1/2
- C. 8
- D. 9

94. When a combatant is struck by a killing blow but has already begun a blow that is killing to their opponent,

1 pts. _____.

- A. neither blow is good.
- B. both blows are considered good.
- C. the first blow only counts.
- D. the last blow only counts.

95. An effective blow to the arm above the wrist will _____.

1 pts.

- A. disable the arm.
- B. not count unless above the elbow
- C. be fatal

96. An acceptable thrusting blow to the face shall _____ and would be substantially lighter than to other parts of the body.

1 pts.

- A. hit with positive force
- B. be a directed touch
- C. move helm and shoulders
- D. make you see stars

97. The Throat is a legal target area and if struck with a thrust to the throat, you should acknowledge it in same manner as a face thrust touch convention.

1 pts.

- True
- False

98. THE USE OF EXCESSIVE FORCE IS _____.

1 pts.

A. PROHIBITED

B. ALLOWED

99. The Society Marshal is requiring a separate authorization for Siege weapons as well as specific warranted Marshals for Siege weapons.

1 pts.

True

False

100. Pike-mauls, thrusting shields, and flail style weapons are prohibited in the Lists of the Middle Kingdom.

1 pts.

True

False